

**6<sup>th</sup> Grade – Career Awareness**  
**Unit 3: Monopoly, Interpersonal Skills, and Self Concept**  
**Teacher: Keri Beth Jones**

**Standard(s) Covered:**

- **MSCA6-2: Students will demonstrate an understanding of how to build and maintain a positive self-concept and a positive self-esteem.**
- **MSCA6-3: Students will describe, develop, and evaluate how positive interpersonal skills affect their ability to work successfully.**
- **MSCA6-4: Students will illustrate effective personal management skills.**

**EQ:**

- EQ: How can playing Monopoly help me to better my interpersonal skills and personal management skills?
- EQ: What are interpersonal skills and why do I need those in order to be successful in the workplace?
- EQ: How does my learning style affect my interpersonal skills and my self-concept?

**Objectives:**

- Students will learn to play Monopoly.
- Students will have to work well in a group in order to be able to play Monopoly for 3 class periods.
- Students will have to learn how to manage their money so they will not go bankrupt before the last day of Monopoly play.
- Students will take an assessment to figure out what their specific learning style is.
- Students will work with a partner who has their same learning style in order to create a flyer in Microsoft Publisher about their learning style.
- Students will learn how to use [www.cooltext.com](http://www.cooltext.com) to create text block logos that will enhance the look of their flyers.

**Time: 7-8 Days**

**Activities:**

**Day 1 –**

- American Enterprise Week Agenda - Mrs. Jones
- Monopoly Tournament sponsored by FBLA is on Tuesday, November 12th right after school in the Media Center. \$5.00/Team of 2 people Drinks and Pizza will be for sale as well. Sign up in Mrs. Jones's Room or Mrs. Dorsey's Room!
- Today we are going to play Monopoly in order to demonstrate positive interpersonal skills, develop our personal financial management skills, and learn more about business.
- Monopoly banks are different from real banks in that real banks give/charge you interest/fines and have set policies about loans.
- You will play in groups of 4-5 with one person being designated as the banker.
- Each person should keep up with their turns using the Monopoly Worksheet Spreadsheet given to you in class. This will become a grade so make sure you keep up with it!! Return this sheet to the drawer for your class at the end of each day. This sheet will also help you to know where you left off at the end of each day so that you can get things set up easily at the beginning of the next class.

- If your group does not leave your Monopoly Game Box in excellent, neat condition at the end of class, **YOUR GROUP WILL LOSE 10 POINTS ON YOUR DAILY GRADE.** Please help me by taking great care of our game boards, money, game cards, and game pieces! Thank you!

### Day 2 & 3–

- Get your Monopoly Balance Sheet out of the class drawer and then get with your group to set up your game board.
- The banker should distribute the ending balance amount of money to each player according to that player's balance sheet.
- The property manager should distribute the property cards to the property owners.
- The game manager can put each player's game pieces in the right location on the board.
- Once you have everything set up, you can begin playing.
- Remember, if you go bankrupt, you have an alternative assignment. [BANKRUPT ASSIGNMENT](#)
- At the end of Day 3, you will fill out a Net Worth Sheet to determine the winner for each group.

### Day 4 –

- Please get your Monopoly Balance Sheet and Net Worth Calculation Sheet out of the drawer for your class.
- **Then, fill out the Monopoly Reflection Form posted in Edmodo.**
- After you complete the work above, turn in your sheets to Mrs. Jones and get your grade report from her.
- Turn in any missing assignments from your grade report to Mrs. Jones so that she can update your grade ASAP.
- If you do not have any missing assignments, please complete the [LEARNING STYLE REFLECTION ON THIS WEBSITE](#) - See my results in the picture below! (Mrs. Jones)
- Copy and paste your results into a Word document and save that to your Novell H: Drive.
- Turn in the above results to the assignment on Edmodo.
- Click on this link to see what each of those words mean: [INFO ABOUT ALL LEARNING STYLES](#)
- Once you are finished with the assignments above, please enter in your top learning style on this padlet. The padlet password is on the white board in the front of the classroom: [6A Learning Styles](#) OR [6B Learning Styles](#)
- Find a partner by looking at the other posts and finding someone with your **SAME** top learning style. After you find a partner, update your post on the page above and put your and your partner's posts right beside each other. You can also type your name together in one box.

### Day 5 –

- Finish the work from yesterday (SEE POST FROM YESTERDAY BELOW) if you did not finish.
- Find a partner that has your same learning style by looking at the padlet link (see post from yesterday) and then tell Mrs. Jones who your partner is going to be.
- Make a flyer in Microsoft Publisher that tells others what your learning style is all about. Include information about your learning style from this document: [INFO ABOUT ALL LEARNING STYLES](#)

#### HERE ARE THE FLYER REQUIREMENTS:

1. Created in Microsoft Publisher
2. Learning Style is located in a prominent place on the flyer so that people can easily tell what it's about

3. Information should NOT be in paragraph form but should instead be included in text blocks. You can create text block logos using this help sheet: [COOLTEXT HELP SHEET](#)
4. Must have at least 1 CoolText text block from the [www.cooltext.com](http://www.cooltext.com) website (see above).
5. Must have pictures that represent what your learning style is all about
6. Design MUST look good and have a well organized layout.
7. Design MUST have a color scheme (3-4 colors that work together to create the design for your flyer). Some color scheme examples would be as follows: red/black/white OR neon green/bright pink/white OR red/yellow/black OR anything else that you think might look good!
8. Turn in your flyer to the assignment on Edmodo when you are finished.

### Day 6 –

- Hopefully, everyone was able to get caught up with their work yesterday so that we can start the flyers today. Please see the post from yesterday for exact assignment and requirements. Mrs. Jones will go over all of this today.

### Day 7 –

- Please continue working on your Learning Styles Flyer with your partner. **See the post below from last Thursday for requirements.**
- Show it to Mrs. Jones when you think you are finished.
- **REMINDER:** We will have a guest speaker tomorrow so please meet me in the Media Center for class. You can go straight there instead of coming here.

### Resources Needed/Teacher Preparation:

- Update website each day with daily agendas.
- Need 6 Monopoly games
- Need Monopoly Balance Spreadsheets for each student (printed)
- Need Monopoly Bankrupt Assignment
- Need Monopoly Net Worth Sheet for each student (printed)
- Need to create padlet.com walls for each class so that the students will be able to post their learning style and pick a partner based on the posts (password protect the padlet wall to protect identity)
- Need to make a “How To” sheet for Cooltext.com so that students will know how to use that site to make their flyers look more appealing to the eye.
- Need to be prepared to teach students how to create a flyer in Microsoft Publisher.
- Teach students some basic rules for good design when making a flyer.